

# Introduction

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- The VODER “Voice Operation DEMonstratoR” of Homer Dudley, demonstrated at Bell Laboratory exhibit at the 1939 New York World’s Fair, was controlled using a keyboard and foot pedals.
- We can say that these peripherals enabled to control parameters of the a vocoder behind the VODER. And operator of the VODER was a “model” that generated the control sequence.
- In the case of the VODER the “model” to synthesize the speech parameters was a human. Current vocoders incorporate the modelling of the parameters. To distinguish them from historical vocoders, we are going to call them hereinafter *synthesis vocoders*.

# Analysis - MGC features

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Mel-generalised cepstral (MGC) features  $c_{\alpha,\gamma}(m)$  are typically used in speech vocoding.

$$\begin{aligned} H(z) &= s_{\gamma}^{-1} \left( \sum_{m=0}^M c_{\alpha,\gamma}(m) z^{-m} \right) \\ &= \begin{cases} \left( 1 + \gamma \sum_{m=1}^M c_{\alpha,\gamma}(m) \tilde{z}^{-m} \right)^{1/\gamma}, & -1 \leq \gamma < 0 \\ \exp \sum_{m=1}^M c_{\alpha,\gamma}(m) \tilde{z}^{-m}, & \gamma = 0 \end{cases} \end{aligned} \quad (1)$$

where  $M$  is an analysis order.

# Relation of $\alpha$ and $\gamma$

- The variable  $\tilde{z}^{-1}$  can be expressed as the first order all-pass function

$$\tilde{z}^{-1} = \frac{z^{-1} - \alpha}{1 - \alpha z^{-1}} \quad (2)$$

where  $\alpha$  is a warping factor.

- For 16kHz,  $\alpha = 0.42$  gives good approximation to the mel scale. The parameter  $\gamma$  control the representation accuracy of poles and zeros.
- As the value of  $\gamma$  approaches zero, the accuracy for spectral zeros increases at the expense of formant accuracy.

# Relation of MGC to other analysis methods.

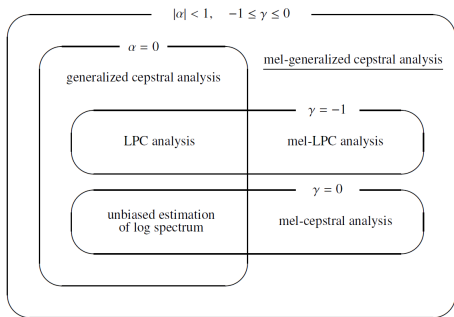


Figure: Relation of MGC to other analysis methods.

For more details and explanation, please see Phil's root cepstrum notes.

# Speech parameter generation

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- As already mentioned, vocoders enable to model their parameters. The models are typically Hidden Markov Models (HMMs).
- Then, an additional algorithm need to be used, to calculate the speech parameters (static cepstra) from continuous mixture HMMs with dynamic features.
- An iterative MLPG algorithm does it. We will not explain it as it is a staff for sequential speech processing systems.

# Re-synthesis

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- In mel-generalised speech cepstrum  $H(z)$  is modelled by as set cepstrum coefficients  $c_{\alpha,\gamma}(m)$ .
- For re-synthesis, the parameter  $\gamma$  is fixed to be  $-1/2$ . This value balances good representation of both spectral poles and zeros.
- Then, the synthesis filter is realised as a rational transfer function

$$H(z) = \frac{1}{\{B(\tilde{z})\}^2} \quad (3)$$

where

$$B(\tilde{z}) = 1 + \gamma \sum_{m=0}^M c_{\alpha,\gamma}(m) \tilde{z}^{-m}. \quad (4)$$

# Removing delay-free loops

- To remove delay-free loops from  $B(\tilde{z})$ , its synthesis filter is re-designed to

$$B(\tilde{z}) = 1 + \gamma \sum_{m=0}^M b'_\gamma(m) \Phi_m(z). \quad (5)$$

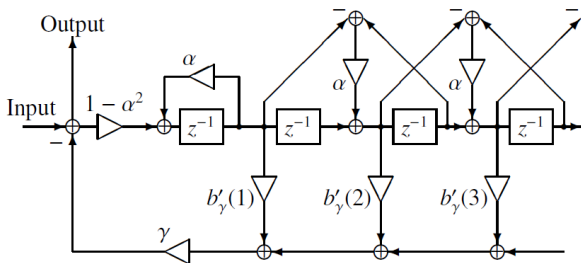
- where

$$\Phi_m(z) = \frac{(1 - \alpha^2)z^{-1}}{1 - \alpha z^{-1}} \tilde{z}^{-(m-1)}, m \geq 1. \quad (6)$$

- and the filter coefficients  $b'_\gamma(m)$  are obtained using a recursive formula

$$b'_\gamma(m) = \begin{cases} c_{\alpha,\gamma}(M), & m = M \\ c_{\alpha,\gamma}(m) - \alpha b'_\gamma(m+1), & 0 \leq m < M \end{cases} \quad (7)$$

# A structure of MGLSA filter



**Figure:** A structure of MGLSA filter  $\frac{1}{B(\tilde{z})}$ . (If you're not familiar with this kind of diagram, the triangles are scalers/attenuators i.e. multiply-by-constant, the plusses are adders, and the  $z^{-1}$  boxes are 1-cycle delays.)

This synthesis filter is known in literature as Mel-Generalised Log Spectral Approximation (MGLSA) filter.



# Mel-generalized cepstral vocoder (MGC)

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The MGC vocoder is based on analysis/re-synthesis framework introduced in the previous section. The main characteristics are:

- Uses a mixture of pulse train and white Gaussian noise for excitation source modelling.
- Pulse/noise model is straightforward.
- Produces characteristic “buzzy” sounds due to strong harmonics at higher frequencies.
- Typical parameters are  $\alpha = 0.42$  and  $\gamma = -1/3$ .

# STRAIGHT-MGC - 1999

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Figure: Hideki Kawahara, Professor, Wakayama University

[http://www.wakayama-u.ac.jp/~kawahara/  
STRAIGHTadv/index\\_e.html](http://www.wakayama-u.ac.jp/~kawahara/STRAIGHTadv/index_e.html)

# STRAIGHT: Speech Transformation and Representation based on Adaptive Interpolation of weiGHTEd spectrogram

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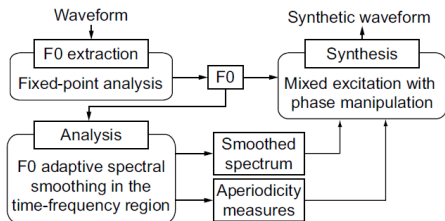


Figure: A block diagram of STRAIGHT vocoder

- Extract fundamental frequency F0
- F0-adaptive spectral analysis. The aperiodicity measure is defined as the lower envelope (spectral valleys) normalized by the upper envelope (spectral peaks).

# STRAIGHT: synthesis

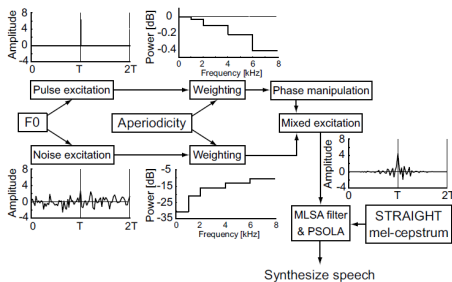


Figure: STRAIGHT synthesis

- Aperiodicity is used to weight the harmonic and noise components of the excitation; removes the periodicity effects of fundamental frequency on extracting the vocal tract spectral shape.

# Glottal vocoder

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- Uses a library of glottal pulses instead of pulse train for voiced signals.
- The glottal excitation is synthesized through interpolating and concatenating natural glottal flow pulses.
- The excitation signal is further modified to reproduce the time-varying changes in the natural voice source.
- Analysis of excitation using the Iterative Adaptive Inverse Filtering.
- Energy and harmonic-to-noise ratio for weighting the noise component.
- Available at <http://www.helsinki.fi/speechsciences/synthesis/glott.html>.

# Deterministic plus Stochastic vocoder – 2012

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- Uses MGC analysis/re-synthesis
- Differs in the excitation modelling:
  - 1 Uses GCI-synchronous LP residuals extraction.
  - 2 Deterministic component at the low frequencies is decomposed using PCA to obtain first eigen residual
  - 3 Stochastic component is made of energy envelope and an autoregressive model.

# Harmonics plus Noise Model based vocoder - 2013

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Objective

- The previous described vocoders were based on source-filter decomposition and modelling.
- An completely different approach is using sinusoidal/waveform decomposition.
- The harmonic plus noise (HNM) models assumes the speech spectrum to be composed of two frequency bands: harmonic and noise. The bands are separated by maximum voiced frequency (MVF).

# HNM harmonic band analysis 1

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Objective

- The harmonic part, the lower band, is modelled as a sum of harmonics

$$s_h(t) = \sum_{k=-L(t)}^{L(t)} A_k(t) \exp(jk\omega_0(t)t) \quad (8)$$

where  $L(t)$  denotes the number of harmonics that depends on the fundamental frequency  $w_0(t)$  and on the MVF  $F_m(t)$ .



# HNM harmonic band analysis 2

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Objective

- The complex magnitudes  $A_k(t)$  can take on one of the following forms:

$$\begin{aligned} A_k(t) &= a_k(t_i) \\ A_k(t) &= a_k(t_i) + tb_k(t_i) \\ A_k(t) &= a_k(t_i) + tc_k(t_i) + t^2d_k(t_i) \end{aligned} \quad (9)$$

where  $a_k(t_i)$ ,  $b_k(t_i)$ ,  $c_k(t_i)$  and  $d_k(t_i)$  are complex numbers with constant phases, measured at analysis time instants  $t_i$ .

- A simple stationary harmonic model using the firstly defined  $A_k(t)$  is referred as  $HNM_1$  is capable to generate speech perceptually indistinguishable from original speech.

# HNM noise band analysis

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- The modulated noise, the upper band. Most important is specification of noise bursts (where energy is localised). Therefore the noise part  $s_n(t)$  is described as time-varying autoregressive model  $h(\tau, t)$  modulated by a parametric envelope  $e(t)$ :

$$s_n(t) = e(t)[h(\tau, t) * b(t)] \quad (10)$$

where  $b(t)$  is white Gaussian noise.

- Finally, the synthetic speech  $\hat{s}(t)$  is

$$\hat{s}(t) = s_h(t) + s_n(t) \quad (11)$$

# HNM based vocoder

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The HNM based vocoder thus:

- Decomposes the speech frames into a harmonic part and the stochastic part using
  - 1 MGC
  - 2 F0
  - 3 MVF
- Voiced frames – full spectral envelope may be obtained by interpolating amplitudes at harmonics.
- Unvoiced frames – analysed with fast Fourier transform.
- Available at [aholab.ehu.es/ahocoder/index.html](http://aholab.ehu.es/ahocoder/index.html)

# Speech quality evaluation

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Objective

- In the context of the last lectures about the parametric speech, i.e., the speech analysis/re-synthesis methods, one may be interested in evaluation of speech quality degradation that the methods introduce.
- We distinguish:
  - 1 Subjective evaluation: by asking people about evaluated stimuli. It is costly and time consuming.
  - 2 Objective evaluation: by using computers for that. It is cheaper, faster, but the quality depends on the test.

# Classification of speech quality evaluation methods

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Objective

- 1 Conversational quality: the quality aspects of the conversation – it is a rare test.
- 2 Talking quality: echo, delay and sidetone distortion.
- 3 Listening quality: to measure typically single quality dimension such as:
  - intelligibility
  - naturalness
  - listening effort

# Subjective listening tests

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Objective

- The subjective listening tests differ mainly if the reference signal is used.
  - 1 Non reference based tests follow *absolute category (ACR) rating* procedures.
  - 2 Otherwise reference based tests are called *degradation category rating (DCR) tests*.
- Both following MOS and DMOS tests are standardised by ITU-T.

# Mean Option Score (MOS)

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Objective

In an ACR test a group of listeners rate the listening quality of the stimuli (speech examples). The quality is rated in the 5-level impairment scale:

- 1 Bad,
- 2 Poor,
- 3 Fair,
- 4 Good,
- 5 Excellent.

and the average of all scores is represents the speech quality metric called mean opinion score (MOS).

# Degradation Mean Opinion Score (DMOS)

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Objective

- Sometimes the resolution of the MOS is not sufficient. It can be increased by reference based DCR test.
- Here the listeners first listen original (source) speech signal and rate the degradation of speech quality of the processed (modified) speech signal. The degradation is again rated in the 5-level impairment scale:
  - 1 very annoying,
  - 2 annoying,
  - 3 slightly annoying,
  - 4 audible but not annoying,
  - 5 inaudible.
- The average of all scores is represents the speech quality metric called degradation mean opinion score (DMOS).



# ABX

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- If one can test listener' reliability as well, there is so called ABX test.
- The listeners are provided with three speech examples – A, B, and X, asking which of A/B is identical to X. As the signal X is known reference, the ABX test also belongs to the DCR procedures.
- The ABX test is suitable for rating small degradation using a continuous impairment scale, and expert (trained) listeners should be used.

# Objective

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**Objective**

- 1 Similarly as in subjective listening tests, reference based tests are called *intrusive*.
- 2 Non reference based are called *non-intrusive*.

# Spectral distortion

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Widely accepted objective measure is a frequency domain measure – gain-normalised spectral distortion (SD). The SD measure evaluates autoregressive spectra  $P_{xy}(n, k)$

$$P_{xy}^R(n, k) = \langle R_{xy}(k), \exp^{-j2\pi nk/N} \rangle \quad (12)$$

as per frame  $k$

$$d_{SD}^k(s, t) = \frac{1}{N} \sum_{n=0}^{N-1} \left[ 10 \log_{10} \left( \frac{P_{xy}^s(n, k)}{P_{xy}^t(n, k)} \right) \right]^2 \quad (13)$$

for the source signal  $s$  and target signal  $t$ . The final measure, the global distortion is the root-mean SD:

$$d_{SD}(s, t) = \frac{1}{K} \sqrt{\sum_{k=0}^{K-1} d_{SD}^k(s, t)} \quad (14)$$

where  $K$  is the total number of frames.

# Psycho-acoustically motivated measures

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Many of the intrusive objective measures are psycho-acoustically motivated measures. The idea here is to mimic human speech listening, and so the methods implement two basic modules:

- 1** Auditory processing – it employs an perceptual transform using bark-scale frequency warping and subjective loudness conversion. The output is the auditory (nerve) excitation.
- 2** Cognitive mapping – it extract key information related to anomalies in the speech signal from the auditory excitation. This area is still not well understood.

# Perceptual Evaluation of Speech Quality (PESQ)

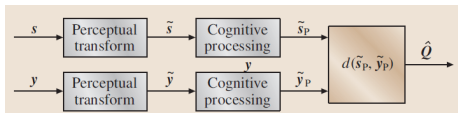


Figure: Mimicking human quality assessment.

- Widely used Perceptual Evaluation of Speech Quality (PESQ) computes internal representations based on auditory periphery of both reference/source signal  $s$  and distorted/target signal  $y$
- Internal representations are compared to predict speech quality degradation  $\hat{Q}$ .
- It mimics human brain that probably compares these two entities during speech quality evaluation as well.

# Perceptual Objective Listening Quality Assessment (POLQA)

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A recent update of PESQ measure is Perceptual Objective Listening Quality Assessment (POLQA):

- PESQ measures one-way distortion and the effects related to two-way communication such as delay, echo are not reflected in the scores. POLQA handles the signal with variable delays.
- PESQ was design for narrow-band signal (3.4 kHz) and even there is an wide-band (7 kHz) extension, POLQA should perform better for wide-band signals

# POLQA enhancements

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- POLQA in addition predicts “idealised” reference signal, modelling listeners expectations of an ideal signal.
- The reference signal with low amount of recording noise and an identical degraded signal will not be scored with the maximum score.
- When the uncertainty of the subjective scores is taken into account, a statistical metric called *epsilon-insensitive rmse (rmse\*)* can be used (ITU-T P.1401 (07/2012)).
- Last but not least: PESQ is free while a binary of POLQA costs 3500 CHF.